

YEAR 10 MODULES

English	
Choose from:	Rank 1 - 3
Apocalypse now	
Calling the shots	
Lights, camera, action!	
(And also) Choose from:	Rank 1 - 3
Have I got a deal for you!	
It's a bad world!	
That's revolting	
Or some students may instead select the following:	
Foundational Literacy 1	
Foundational Literacy 2	

Mathematics	
Choose from:	Rank 1 - 2
On the farm	
Maths in crime	
(And also) Choose from:	Rank 1 - 3
Acing algebra 2	
Patterns, relationships and graphs 2	
Mathematics in Sport	

Learning Languages	
All students pick one module from:	Rank 1 - 3
Te Reo Māori: Kaitiaki o te whenua	
Te Reo Māori: Huihuinga - Kai Māori	
German Cafe	

Social Science	
Choose from:	Rank 1 - 7
Who wants to be a millionaire	
Money doesn't grow on trees	
What will we become?	
Land of confusion	
Future problem solving	
Will it be us?	
Taranaki te mounga me te ngahere!	

Health and Wellbeing		
All students do:	Choose from:	Rank 1 - 5
Health: Navigating adolescence	Global food adventure	
	Food for sport & performance	
	Sir Edmund Hilary can do it	
	Going pro	
	Divide and conquer	

The Arts	
Choose from:	Rank 1 - 6
Myths and legends	
In a world	
My best shot	
Street art 101	
Maestro in the making	
The story of music	

Science	
Choose from:	Rank 1 - 2
Shaky bones & A matter of inheritance	
Shocking reactions & May the force be with you	

Technology	
Choose from:	Rank 1 - 8
Kitchen whizz	
Awesome architects	
Create a phone app	
Kaitiakitanga game creation	
Working with fabric – Sewing skills	
On the surface – applied design	
Design and build with wood	
Metalwork – An introduction to engineering	

Optional Module: This can be from any Learning Area, e.g. Social Sciences or Languages etc.

Write the names of five modules you would like to do

Learning Area	Module
1	
2	
3	
4	
5	